CD	Tr/In Title & Description		Time
S1401	01 01-01 AIRPLANE, JET LARGE PASSENGER JET: INT: PASSENGERS BOARDING: VOICES,	COMPARTMENT DOORS	3:00
S1401	01 02-01 AIRPLANE, JET LARGE PASSENGER JET: INT: IN FLIGHT AMBIENCE: CONSTANT E	NGINE HUM, LIGHT PASSENGER MOVEMENT	3:00
S1401	01 03-01 AIRPLANE, JET LARGE PASSENGER JET: INT: IN FLIGHT AMBIENCE: CONSTANT E	NGINE ROAR, NO PASSENGERS	3:00
S1401	01 04-01 AIRPORT, EXTERIOR AIRPORT TERMINAL DROP OFF AREA: EXT: CROWD, VOICES	S, AUTOS, BUSES	3:08
S1401	01 05-01 AIRPORT, EXTERIOR AIRPORT TERMINAL: DROP OFF AREA: EXT: CROWD, VOICE	S, AUTOS, DISTANT PLANES	3:00
S1401	01 06-01 AIRPORT, INTERIOR AIRPORT TERMINAL: INT: HEAVY CROWD AMBIENCE: BAGG	AGE, LIGHT VOICES, AUTO BOARDING TICKET MACHINES	3:00
S1401	01 07-01 AIRPORT, INTERIOR AIRPORT TERMINAL: INT: MEDIUM CROWD AMBIENCE: BAG	GAGE PASSES, LIGHT VOICES, FOOTSTEPS	3:00
S1401			3:00
S1401	01 09-01 AIRPORT, INTERIOR AIRPORT TERMINAL: INT: BAGGAGE CLAIM AREA: HEAVY LL	IGGAGE BANGS ON CONVEYOR, LIGHT VOICES	3:00
S1401	01 10-01 AIRPORT, INTERIOR AIRPORT TERMINAL: INT: BAGGAGE CLAIM AREA: HEAVY CO	DNVEYOR, LIGHT VOICES, GENERAL ROOM ROAR	3:00
S1401	01 11-01 AIRPORT, INTERIOR AIRPORT TERMINAL: INT: FOOD COURT: HEAVY AMBIENCE		3:00
S1401			3:00
	01 13-01 AUTO, REPAIR GARAGE AUTOMOTIVE REPAIR CENTRE: SERVICE BAY AMBIENCE:		3:00
S1401	01 14-01 BANK, CROWD LARGE BANK: INT: SMALL ROOM: HEAVY AMBIENCE: CROWD, HE	AVY TELLER STAMPING	3:00
S1401		SHES	3:00
	01 16-01 BAR, PUB MEDIUM BAR OR PUB: MEDIUM CROWD: GENERAL AMBIENCE		3:00
	01 17-01 BAR, PUB LARGE BAR OR PUB: HEAVY CROWD WALLA		3:00
	01 18-01 BAR, PUB LARGE BAR OR PUB: HEAVY CROWD WALLA WITH LOW END MUSIC IN	BACKROOM	3:00
	01 19-01 BOAT, FERRY PASSENGER FERRY: ON BOARD: CRUISING SPEED, LIGHT VOICES		3:00
S1401			3:00
S1401	01 21-01 BUS STATION BUS STATION: EXT: PLATFORM AMBIENCE: BUSES IDLING, PULLIF	NG AWAY	3:00
S1401	· · · · · · · · · · · · · · · · · · ·	NG AWAY	3:00
	01 23-01 BUS STATION BUS STATION: EXT: COVERED PLATFORM AMBIENCE: BUSES IDLI		3:00
	01 24-01 BUS, TRANSIT TRANSIT BUS: INT: RIDE BETWEEN VARIOUS STOPS DURING RUS	•	3:00
S1401			3:00
	02 01-01 CASINO SMALL CASINO: HEAVY AMBIENCE: CROWD, BETTING CHIPS, SLOT MAC		3:00
	02 02-01 CASINO SMALL CASINO: HEAVY AMBIENCE: CROWD, BETTING CHIPS, SLOT MAC		3:00
	02 03-01 CASINO LARGE CASINO: SLOT MACHINE AREA: LIGHT VOICES, HEAVY ROOM AN		3:00
S1402	· · · · · · · · · · · · · · · · · · ·		3:00
S1402		RST, HEAVY ROOM AMBIENCE	3:00
S1402			3:00
	02 07-01 CITY, LIGHT LIGHT CITY AMBIENCE: NIGHT TIME: DISTANT TRAFFIC, WIND THR		3:00
S1402		,	3:00
S1402			3:00
S1402		CES	3:00
S1402	· ·		3:00
S1402	02 12-01 CITY, HEAVY	TRAFFIC	3:00
04.400		- MIR MORATO M. RASMAROMEN - FROM MIRES ROBOM	
S1402			3:00
	02 14-01 CITY, RAIN CITY AMBIENCE: RAIN AND LIGHT THUNDER: CLOSE AND DISTANT T		3:10
S1402			3:00
S1402			3:00
C1 400		ON BOOM BREAKING CONCRETE WALLS, HEAVY MACHINERY IN	2.00
51402	02 17-01 BACKGROUND		3:00

CD	Tr/In	Title & Description	Time
		CONSTRUCTION, DEMOLITION BUILDING DEMOLITION: MASSIVE JACKHAMMERS ON BOOMS BREAKING CONCRETE WALLS, HEAVY MACHINERY IN	
S1402	18-01	BACKGROUND	3:00
S1402		CONSTRUCTION, EXCAVATION EXCAVATION AMBIENCE: HEAVY MACHINERY, LIGHT VOICES	3:00
S1402	20-01	CONSTRUCTION, EXCAVATION EXCAVATION AMBIENCE: HEAVY MACHINERY WITH HEAVY METAL BANGS TOWARD END	3:00
04.400	04.04	ACCRETICAL INDUSTRIAL AND INTERIOR CONCERNATION OF THE FRONT MACHINERY HAMMERING OF TOO TOTAL OF THE FRONT MACHINERY	0.00
		CONSTRUCTION, INDUSTRIAL INDUSTRIAL CONSTRUCTION SITE: LIGHT MACHINERY, HAMMERING, CLOSE FOOTSTEPS ON GRAVEL, LIGHT VOICES	3:00
		CONSTRUCTION, INDUSTRIAL INDUSTRIAL CONSTRUCTION SITE: HEAVY MACHINERY, HAMMERING, METAL CRASHES	3:00
S1402	23-01	CONSTRUCTION, INDUSTRIAL INDUSTRIAL CONSTRUCTION SITE: HEAVY MACHINERY, HAMMERING, METAL CRASHES	3:00
S1402	24-01	CONSTRUCTION, INDUSTRIAL INDUSTRIAL CONSTRUCTION SITE: HEAVY JACKHAMMERS, MACHINERY AND WORKERS IN BACKGROUND	3:00
01102	2101	Gotto Tree Transportation of the Transportat	- 0.00
S1402	25-01	CONSTRUCTION, INDUSTRIAL INDUSTRIAL CONSTRUCTION SITE: BACKHOE WORKING, DUMP TRUCK AND BULLDOZER IN BACKGROUND	3:00
		CONSTRUCTION, OFFICE TOWER LARGE OFFICE TOWER: CONSTRUCTION AMBIENCE: HEAVY METAL BANGS, DISTANT MACHINERY AND HAMMERING,	
S1403	01-01	SOME CITY BACKGROUND	3:00
S1403		CONSTRUCTION, OFFICE TOWER LARGE OFFICE TOWER: DISTANT CONSTRUCTION AMBIENCE: LIGHT METAL BANGS, LIGHT CITY BACKGROUND	3:00
S1403		CONSTRUCTION, RESIDENTIAL RESIDENTIAL CONSTRUCTION: VARIOUS HOUSES: HAMMERING, SAWING, LIGHT VOICES	3:00
S1403		CONSTRUCTION, ROAD ROAD CONSTRUCTION AMBIENCE: HEAVY PAVER ROAR AND OTHER MACHINERY	3:00
S1403		CONSTRUCTION, ROAD ROAD CONSTRUCTION AMBIENCE: HEAVY JACKHAMMER, SOME TRUCKS, MEDIUM PERSPECTIVE	3:04
S1403		CONVENTION MANUFACTURING CONVENTION: MEDIUM CROWD IN LARGE HALL, HEAVY BACKGROUND MACHINERY	3:00
S1403		COUNTRY, DAY COUNTRY MEADOW WITH SURROUNDING FOREST: AFTERNOON AMBIENCE: HEAVY INSECTS, BIRDS CHIRPING	3:00
S1403 S1403		COUNTRY, DAY COUNTRY AMBIENCE: AFTERNOON: HEAVY INSECTS, LIGHT BIRDS, FILTERED TRAFFIC COUNTRY, NIGHT COUNTRY AMBIENCE: NIGHT TIME: HEAVY INSECTS, WIND THROUGH TREE TOPS	3:00 3:00
		COUNTRY, NIGHT COUNTRY AMBIENCE: NIGHT TIME: HEAVY INSECTS, WIND THROUGH TREE TOPS COUNTRY, NIGHT COUNTRY AMBIENCE: NIGHT TIME: HEAVY INSECTS, FILTERED TRAFFIC	3:00
		COUNTRY, NIGHT COUNTRY AMBIENCE: NIGHT TIME: HEAVY INSECTS, FILTERED TRAFFIC COUNTRY AMBIENCE: NIGHT TIME: HEAVY INSECTS, FILTERED TRAFFIC	3:00
		COUNTRY, NIGHT COUNTRY AMBIENCE: NIGHT TIME: HEAVY INSECTS, FILTERED TRAFFIC	3:00
		CROWD, CHILDREN GROUP OF CHILDREN IN SMALL STUDIO: VERY ACTIVE, CONVERSATION, SOME SCREAMING, HEAVY MOVEMENT	3:00
		CROWD, CHURCH MEDIUM INDOOR CROWD: ENTERING CHURCH, WHISPER AMBIENCE, HEAVY MOVEMENT	3:00
		CROWD, CHURCH MEDIUM INDOOR CROWD: ENTERING CHURCH, WHISPER AMBIENCE, HEAVY MOVEMENT	3:00
S1403	16-01	CROWD, CONVENTION LARGE INDOOR CROWD: LARGE CONVENTION HALL: HEAVY CROWD AMBIENCE	3:00
S1403	17-01	CROWD, CONVENTION LARGE INDOOR CROWD: MASSIVE CONVENTION HALL: GENERAL AMBIENCE, HEAVY ROOM TONE	3:00
		CROWD, GYMNASIUM LARGE INDOOR CROWD: GYM ASSEMBLY: HEAVY CHILDREN AMBIENCE WITH LIGHT ADULT VOICES IN BACKGROUND	3:00
		CROWD, INDOOR SMALL INDOOR CROWD: ADULT MALES ONLY: LIGHT CONVERSATION, SOME MOVEMENT	3:00
		CROWD, INDOOR SMALL INDOOR CROWD: ADULT FEMALES ONLY: LIGHT CONVERSATION	3:00
		CROWD, INDOOR MEDIUM INDOOR CROWD: HEAVY WHISPERING WALLA, SOME MOVEMENT	3:00
		CROWD, INDOOR MEDIUM INDOOR CROWD: ADULT CONVERSATION WALLA	3:00
		CROWD, INDOOR MEDIUM INDOOR CROWD: SMALL FOYER: HEAVY AMBIENCE AND MOVEMENT, ADULTS AND CHILDREN	3:00
		CROWD, INDOOR MEDIUM INDOOR CROWD: LARGE CARPETED FOYER: HEAVY VOICES AND MOVEMENT CROWD, INDOOR MEDIUM INDOOR CROWD: LARGE REVERBERANT ROOM: CENERAL AMPLENCE, FOOTSTERS, DOORS	3:00 3:00
S1403 S1404		CROWD, INDOOR MEDIUM INDOOR CROWD: LARGE REVERBERANT ROOM: GENERAL AMBIENCE, FOOTSTEPS, DOORS CROWD, INDOOR MEDIUM INDOOR CROWD: LIGHT VOICE AMBIENCE	3:00
S1404		CROWD, INDOOR MEDIUM INDOOR CROWD: EIGHT VOICE AMBIENCE CROWD, INDOOR MEDIUM INDOOR CROWD: HEAVY VOICE AMBIENCE, INTENSITY VARIES	3:00
S1404		CROWD, INDOOR MEDIUM INDOOR CROWD: HEAVY VOICE AMBIENCE, INVENSITY VARIES CROWD, INDOOR MEDIUM INDOOR CROWD: LARGE REVERBERANT ROOM: HEAVY AMBIENCE	3:00
51404	00 01	STATE TO THE STATE OF THE STATE	3.00
S1404	04-01	CROWD, INDOOR LARGE INDOOR CROWD: YOUNG ADULTS: HEAVY WALLA, SOME CLOSE CONVERSATION, HEAVY CROWD IN BACKGROUND	3:00
		CROWD, INDOOR LARGE INDOOR ARENA CROWD: HEAVY CROWD AMBIENCE IN CORRIDOR	3:00

CD	Tr/In	Title & Description	Time
		CROWD, MUSEUM LARGE INDOOR CROWD: MUSEUM: REVERBERANT ROOM: VERY QUIET AMBIENCE, LIGHT FOOTSTEPS AND DISTANT VOICES,	
S1404	06-01	VENTILATION RUMBLE	3:00
S1404	07-01	CROWD, MUSEUM LARGE INDOOR CROWD: MUSEUM: REVERBERANT ROOM: MEDIUM AMBIENCE, FOOTSTEPS, VOICES, VENTILATION RUMBLE	3:00
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S1404	08-01	CROWD, OUTDOOR MEDIUM OUTDOOR CROWD: BUSY CROWD AMBIENCE, HEAVY FOOTSTEPS, VOICES, LIGHT BACKGROUND TRAFFIC	3:00
		CROWD, OUTDOOR MEDIUM OUTDOOR CROWD: UNDER CANOPY: HEAVY CONVERSATION AMBIENCE, BIRDS IN BACKGROUND	3:00
		CROWD, OUTDOOR LARGE OUTDOOR CROWD: BUSY CROWD PASSING BY, HEAVY WALLA AND MOVEMENT	3:00
		CROWD, OUTDOOR LARGE OUTDOOR CROWD: BUST CROWD FASSING BY, HEAVY WALLA AND MOVEMENT, TRAFFIC IN BACKGROUND	3:00
		CROWD, PARTY MEDIUM INDOOR PARTY CROWD: ADULTS, HEAVY AMBIENCE	3:00
		CROWD, PARTY LARGE INDOOR CROWD: HOUSE PARTY, HEAVY VOICE AMBIENCE	3:00
		CROWD, PARTY LARGE INDOOR CROWD: HOUSE PARTY, HEAVY VOICE AMBIENCE CROWD, PARTY LARGE INDOOR CROWD: HOUSE PARTY, HEAVY VOICE AMBIENCE	3:00
			3:00
		CROWD, PLAYROOM LARGE INDOOR PLAYROOM FACILITY: LARGE CROWD: VERY ACTIVE AMBIENCE, CHILDREN AND ADULTS	3:00
		CROWD, RECEPTION HALL MEDIUM INDOOR CROWD; RECEPTION HALL: HEAVY AMBIENCE	3:00
51404	18-01	CROWD, RECEPTION HALL LARGE INDOOR CROWD: RECEPTION HALL: GENERAL AMBIENCE, DEEP WALLA	3:00
		CROWD, RECEPTION HALL LARGE INDOOR CROWD: RECEPTION HALL: GENERAL AMBIENCE, ADULTS AND CHILDREN, HEAVY VENTILATION	3:00
		CROWD, SHOPPING MALL MEDIUM INDOOR CROWD: SHOPPING MALL: GENERAL AMBIENCE	3:00
		CROWD, SHOPPING MALL LARGE INDOOR CROWD: SHOPPING MALL: GENERAL AMBIENCE, HEAVY FOOTSTEPS	3:00
		CROWD, SHOPPING MALL LARGE INDOOR CROWD: SHOPPING MALL: GENERAL AMBIENCE, VERY HEAVY WALLA	3:00
		CROWD, THEATER MEDIUM INDOOR CROWD: ENTERING THEATRE: HEAVY AMBIENCE	3:00
		CROWD, THEATER LARGE INDOOR CROWD: ENTERING THEATRE: HEAVY AMBIENCE	3:00
		CROWD, THEATER LARGE INDOOR CROWD: THEATER LOBBY: INTERMISSION AMBIENCE, LIGHT DISHES, DOORS IN BACKGROUND	3:00
		FIRE, SCENE FIRE TRUCK SCENE: TRUCKS IDLING, RADIO CHATTER, SIRENS PASSING BY	3:00
S1405	02-01	FOREST, DAY EARLY MORNING FOREST AND LAKE AMBIENCE: HEAVY INSECT AND BIRDS AT SUNRISE, GEESE IN BACKGROUND	3:00
S1405	03-01	FOREST, DAY EARLY MORNING FOREST AND LAKE AMBIENCE: HEAVY INSECT AND BIRDS AT SUNRISE, HEAVY GEESE CALLS	3:00
S1405	04-01	FOREST, DAY DAYTIME FOREST AMBIENCE: MOUNTAIN MEADOW: BIRDS, WIND THROUGH TREES	3:00
S1405	05-01	FOREST, NIGHT EVENING FOREST AMBIENCE: HEAVY INSECT CHORUS	3:00
S1405	06-01	FOREST, NIGHT EVENING FOREST AND STREAM AMBIENCE: HEAVY INSECT BED WITH STREAM IN FOREGROUND	3:00
S1405	07-01	HOCKEY, ICE ICE HOCKEY: PROFESSIONAL HOCKEY: GAME AMBIENCE: FROM SEATING AREA, CLOSE VOICES, VARIOUS CROWD REACTIONS	3:00
S1405	08-01	HOCKEY, ICE ICE HOCKEY: PROFESSIONAL HOCKEY: GAME AMBIENCE: FROM SEATING AREA, VOICES, VARIOUS CROWD REACTIONS	3:00
		HOCKEY, ICE ICE HOCKEY: RECREATIONAL MEN'S HOCKEY: GAME AMBIENCE, NO CROWD	3:00
		HOCKEY, ICE ICE HOCKEY: RECREATIONAL MEN'S HOCKEY: PRACTICE AMBIENCE: HEAVY SHOOTING, NO CROWD	3:00
		HOCKEY, ICE ICE HOCKEY: MINOR HOCKEY: GAME AMBIENCE: LIGHT CROWD	3:00
		HOSPITAL, HALLWAY HOSPITAL: HALLWAY AMBIENCE: LIGHT PASS BYS, VOICES, STAIRWELL, HEAVY VENTILATION	3:00
		HOSPITAL, HALLWAY HOSPITAL: HALLWAY AMBIENCE: LIGHT PASS BYS, VOICES, HEAVY VENTILATION	3:00
		HOSPITAL, WAITING ROOM HOSPITAL: WAITING ROOM AMBIENCE: VOICES, DOORS, SOME LIGHT VENTILATION CHANGES	3:00
		HOTEL, LAUNDRY ROOM LARGE INDUSTRIAL HOTEL LAUNDRY ROOM: HEAVY WASHER AND DRYER AMBIENCE, BUZZER ALARMS	3:00
31703	15 01	HOTEL, ENGINEET ROOM BINGE HOUSENINE HOTEL ENGINEET ROOM. HEAVY WASHER AND BITTER AND ENGL, BUZZER ALARMIS	3.00
S1405	16-01	HOTEL, LAUNDRY ROOM LARGE INDUSTRIAL HOTEL LAUNDRY ROOM: HEAVY WASHER AND DRYER AMBIENCE, HEAVY BACKGROUND HUM	3:00
		HOTEL, LOBBY LARGE HOTEL LOBBY: LIGHT AMBIENCE: PASS BYS, LIGHT VOICES, DISTANT TRAFFIC BLEED	3:00
		HOTEL, LOBBY LARGE HOTEL LOBBY: HEAVY AMBIENCE: VOICES, FOOTSTEPS, ELEVATOR CHIMES	3:00
		HOTEL, LOBBY LARGE HOTEL LOBBY: HEAVY AMBIENCE: FOOTSTEPS, VOICES, ELEVATOR CHIMES LARGE HOTEL LOBBY: HEAVY AMBIENCE: FOOTSTEPS, VOICES, ELEVATOR CHIMES	3:00
		HOTEL, LOBBY LARGE HOTEL LOBBY: HEAVY AMBIENCE: FOOTSTEPS, VOICES, ELEVATOR CHIMES HOTEL, LOBBY LARGE HOTEL LOBBY: HEAVY AMBIENCE: HEAVY VOICES	
			3:00
51405	∠1-U1	HOUSE, RESIDENTIAL RESIDENTIAL HOUSE: INT: DISTANT TRAFFIC, LAWNMOWER	3:00

\$1405 23-01 HOUSE \$1405 25-01 HOUSE \$1406 01-01 INDUS \$1406 02-01 INDUS \$1406 04-01 INDUS \$1406 05-01 INDUS \$1406 05-01 INDUS \$1406 05-01 INDUS \$1406 07-01 INDUS \$1406 09-01 INDUS \$1406 09-01 INDUS \$1406 10-01 INDUS \$1406 11-01 INDUS \$1406 12-01 INDUS \$1406 12-01 INDUS \$1406 14-01 INDUS \$1406 15-01	RESIDENTIAL RESIDENTIAL HOUSE: INT: UPSTAIRS AMBIENCE: FROM BASEMENT: HEAVY FOOTSTEPS, MUFFLED VOICES , RESIDENTIAL RESIDENTIAL HOUSE: INT: FURNACE ROOM: CONSTANT FURNACE AND FAN ROOM HUM MEDIUM AIR SUPPLY SYSTEM MEDIUM AIR SUPPLY SYSTEM: HEAVY BELT DRIVEN UNIT RUNNING MASSIVE AIR SUPPLY SYSTEM: HEAVY BELT DRIVEN UNITS RUNNING MASSIVE AIR SUPPLY SYSTEM: HEAVY BELT DRIVEN UNITS RUNNING MASSIVE AIR SUPPLY SYSTEM: HEAVY BELT DRIVEN UNITS RUNNING MASSIVE AIR SUPPLY SYSTEM: HEAVY BELT DRIVEN UNITS RUNNING MASSIVE AIR SUPPLY SYSTEM: HEAVY BELT DRIVEN UNITS RUNNING MASSIVE AIR SUPPLY SYSTEM: HEAVY BELT DRIVEN UNITS RUNNING MASSIVE AIR SUPPLY SYSTEM: HEAVY BELT DRIVEN UNITS RUNNING MASSIVE AIR SUPPLY SYSTEM: HEAVY BELT DRIVEN UNITS RUNNING MASSIVE AIR SUPPLY SYSTEM: HEAVY BELT DRIVEN UNITS RUNNING MASSIVE AIR SUPPLY SYSTEM: HEAVY BELT DRIVEN UNITS RUNNING MASSIVE AIR SUPPLY SYSTEM: HEAVY BELT DRIVEN UNITS RUNNING MASSIVE AIR SUPPLY SYSTEM: HEAVY BACKGROUND ROAR MASSIVE AIR SUPPLY SYSTEM: HEAVY AMBIENCE MASSIVE AIR SUPPLY SYSTEM: HEAVY BACKGROUND ROAR MASSIVE AIR SUPPLY SYSTEM: HEAVY PULSING AMBIENCE WITH BACKGROUND ROAR MASSIVE AIR SUPPLY SYSTEM: HEAVY PULSING AMBIENCE WITH BACKGROUND ROAR MASSIVE AIR SUPPLY SYSTEM: HEAVY PULSING AMBIENCE WITH BACKGROUND ROAR MASSIVE AIR SUPPLY SYSTEM: HEAVY ROAR WITH PRESS AND COMPRESSOR MASSIVE AIR SUPPLY SYSTEM: HEAVY AMBIENCE: INT: DISTANT METAL HITS WITH METAL PRESS MASSIVE AIR SUPPLY SYSTEM: HEAVY BACKGROUND ROAR, DISTANT VOICES, FORKLIFT MASSIVE AIR SUPPLY SYSTEM: HEAVY BACKGROUND ROAR, AIR BLASTS MASSIVE AIR SUPPLY SYSTEM: HEAVY BOAR, AIR BLASTS MASSIVE AIR SUPPLY SYSTEM: HEAVY BOAR, DISTANT AIR RUSHES MASSIVE AIR SUPPLY SYSTEM: HEAVY BOAR, DISTANT AIR RUSHES	3:00 3:00 3:00 3:00 3:00 3:00 3:00 3:00 3:00 3:00 3:00 3:00 3:00 3:00 3:00 3:00 3:00 3:00
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\$1406 15-01 INDUS \$1406 16-01 INDUS \$1406 17-01 INDUS \$1406 18-01 INDUS \$1406 19-01 INDUS \$1406 20-01 INDUS \$1406 21-01 INDUS \$1406 22-01 INDUS \$1406 23-01 INDUS \$1406 24-01 INDUS \$1406 25-01 INDUS \$1406 25-01 INDUS \$1407 01-01 JUNGL	TRY, FACTORY FACTORY AMBIENCE: INT: CONSTANT HEAVY ROAR, AIR BLASTS TRY, FACTORY FACTORY AMBIENCE: INT: CONSTANT HEAVY ROAR, DISTANT AIR RUSHES	3:00
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\$1406 19-01 INDUS \$1406 20-01 INDUS \$1406 21-01 INDUS \$1406 22-01 INDUS \$1406 23-01 INDUS \$1406 24-01 INDUS \$1406 25-01 INDUS \$1407 01-01 JUNGL		3:00
\$1406 20-01 INDUS \$1406 21-01 INDUS \$1406 22-01 INDUS \$1406 23-01 INDUS \$1406 24-01 INDUS \$1406 25-01 INDUS \$1407 01-01 JUNGL	TRY, METAL METAL STAMPING PLANT: LIGHT HYDRAULIC STAMPERS WITH DRILLS IN BACKGROUND	3:00
\$1406 21-01 INDUS \$1406 22-01 INDUS \$1406 23-01 INDUS \$1406 24-01 INDUS \$1406 25-01 INDUS \$1407 01-01 JUNGL	TRY, PRINTING PRINTING PLANT AMBIENCE: CONSTANT RHYTHMIC ROAR	3:00
\$1406 22-01 INDUS \$1406 23-01 INDUS \$1406 24-01 INDUS \$1406 25-01 INDUS \$1407 01-01 JUNGL	TRY, PRINTING PRINTING PLANT AMBIENCE: CONSTANT RHYTHMIC POUNDING	3:00
\$1406 22-01 INDUS \$1406 23-01 INDUS \$1406 24-01 INDUS \$1406 25-01 INDUS \$1407 01-01 JUNGL	TRY, SAWMILL SAWMILL: INT: HEAVY AMBIENCE, CLOSE SAWING	3:00
\$1406 23-01 INDUS \$1406 24-01 INDUS \$1406 25-01 INDUS \$1407 01-01 JUNGL		3:00
\$1406 24-01 INDUS \$1406 25-01 INDUS \$1407 01-01 JUNGL		3:00
S1407 01-01 JUNGL	TRY, VENTILATION VENTILATION SYSTEM: INT: CONSTANT SOFT ROAR, CLOSE PERSPECTIVE	3:00
S1407 01-01 JUNGL	TRY, VENTILATION VENTILATION SYSTEM: EXT: CONSTANT ROAR	3:00
S1407 02-01 JUNGL		3:00
	E, NIGHT EARLY EVENING JUNGLE AMBIENCE: INSECTS, LIGHT BIRDS, HEAVY WATER DRIPS ON VEGETATION,	3:00
S1407 03-01 LIBRAI		3:00
S1407 04-01 LIBRAI		3:00
S1407 05-01 LIBRAI		3:00
S1407 06-01 MARKE	T, INDOOR MEDIUM INDOOR MARKET: HEAVY VOICE AND MOVEMENT AMBIENCE, HEAVY VENTILATION	3:00
S1407 07-01 MARKE	·	3:00
S1407 08-01 OFFICE	, AMBIENCE SMALL OFFICE: GENERAL WORKING AMBIENCE. LIGHT VOICES, COMPUTERS, PRINTERS, SOME BACKGROUND CHANGES	3:00
S1407 09-01 OFFICE	·	3:00
S1407 10-01 OFFICE		3:00
	, BUILDING FOYER SMALL OFFICE BUILDING: REVERBERANT FOYER: VERY QUIET ACTIVITY, HEAVY VENTILATION	3:00
	· · · ·	
S1407 12-01 OFFICE		3:00
	, BUILDING FOYER SMALL OFFICE BUILDING: REVERBERANT FOYER: HEAVY CROWD ACTIVITY, ELEVATOR, CASHIER, VENTILATION	3:00
	, BUILDING FOYER SMALL OFFICE BUILDING: REVERBERANT FOYER: HEAVY CROWD ACTIVITY, ELEVATOR, CASHIER, VENTILATION , BUILDING FOYER LARGE OFFICE TOWER: GENERAL AMBIENCE, FOOTSTEPS, LIGHT VOICES	
S1407 14-01 OFFICE		3:00

CD	Tr/In	Title & Description	Time
		ORCHESTRA, TUNING INDOOR THEATRE: ORCHESTRA TUNING AS CROWD ENTERS	3:00
S1407	16-01	ORCHESTRA, TUNING INDOOR THEATRE: ORCHESTRA TUNING AS CROWD ENTERS	3:00
		PARKING GARAGE ABOVE GROUND PARKING GARAGE: OPEN AMBIENCE WITH NO CARS: HEAVY CITY AMBIENCE	3:00
S1407	18-01	PARKING GARAGE UNDERGROUND PARKING GARAGE: LIGHT AMBIENCE: DISTANT TRAFFIC, HEAVY VENTILATION	3:00
S1407	19-01	PARKING GARAGE UNDERGROUND PARKING GARAGE: HEAVY VENTILATION, NO TRAFFIC	3:00
S1407	20-01	PORT, CITY LARGE PORT AMBIENCE: CITY ROAR AND BOAT RUMBLE, WAVES LAPPING, BIRDS	3:00
S1407	21-01	RAIN MEDIUM RAIN: FROM UNDER COVERED PORCH, HEAVY SPLASHING ON DOWNSPOUTS	3:00
S1407	22-01	RAIN HEAVY RAIN ON METAL ROOF	3:00
S1407	23-01	RAIN HEAVY RAIN: FROM INTERIOR OF HOUSE WITH OPEN WINDOW, HEAVY SPLASHING AND CITY BACKGROUND RUMBLE	3:00
S1407	24-01	RAIN RAINFOREST: HEAVY DOWNPOUR ON VEGETATION AND WATER, HEAVY PUDDLING	3:00
S1407	25-01	RAIN, THUNDER HEAVY RAIN WITH THUNDER CLAPS AND ROLL	3:00
S1408	01-01	RESIDENTIAL, DAY RESIDENTIAL: DAYTIME AMBIENCE: TRAFFIC, BIRDS, LAWNMOWER, DISTANT PLANE	3:00
S1408	02-01	RESIDENTIAL, DAY RESIDENTIAL EARLY MORNING AMBIENCE: SUBURBAN SETTING: WIND GUSTS THROUGH TRESS, DISTANT TRAFFIC	3:00
S1408	03-01	RESIDENTIAL, NIGHT RESIDENTIAL NIGHT TIME AMBIENCE: SUBURBAN SETTING: WIND THROUGH TREES, DISTANT TRAFFIC, DEBRIS, WIND CHIME	3:00
S1408	04-01	RESTAURANT, DELI SMALL SANDWICH DELI SHOP: HEAVY LUNCH HOUR AMBIENCE: VOICES, CASH REGISTER	3:00
S1408	05-01	RESTAURANT, FAST FOOD FAST FOOD RESTAURANT: MEDIUM AMBIENCE: VOICES, CASH REGISTER	3:00
S1408	06-01	RESTAURANT, FAST FOOD FAST FOOD RESTAURANT: MEDIUM AMBIENCE: VOICES, CASH REGISTER	3:00
S1408	07-01	RESTAURANT, FAST FOOD FAST FOOD RESTAURANT: HIGH SCHOOL CROWD: HEAVY AMBIENCE	3:00
		RESTAURANT, LARGE LARGE RESTAURANT: ACTIVE CROWD AMBIENCE, DISHES	3:00
S1408	09-01	RESTAURANT, LARGE LARGE CAFÉ RESTAURANT: HEAVY CROWD AMBIENCE, LIGHT DISHES, VENTILATION	3:00
S1408	10-01	RESTAURANT, LARGE LARGE RESTAURANT: FOOD COURT: HEAVY CROWD AMBIENCE, LIGHT DISHES	3:00
S1408	11-01	ROOM TONE, ARENA ROOM TONE: ICE HOCKEY ARENA: HEAVY VENTILATION FROM ICE CHILLERS	3:00
S1408	12-01	ROOM TONE, ARENA ROOM TONE: ICE HOCKEY ARENA: HEAVY LIGHT BUZZ, BACKGROUND VENTILATION	3:00
S1408	13-01	ROOM TONE, CATHEDRAL ROOM TONE: LARGE CATHEDRAL: VENTILATION, LOW RUMBLE	3:00
S1408	14-01	ROOM TONE, COMPUTER ROOM ROOM TONE: LARGE COMPUTER ROOM: CONSTANT HUM	3:00
S1408	15-01	ROOM TONE, COMPUTER ROOM ROOM TONE: LARGE COMPUTER ROOM: CONSTANT HUM	3:00
S1408	16-01	ROOM TONE, CONFERENCE ROOM ROOM TONE: SMALL CONFERENCE ROOM: SLIGHT VENTILATION	3:00
S1408	17-01	ROOM TONE, CONFERENCE ROOM ROOM TONE: LARGE CONFERENCE ROOM: SLIGHT VENTILATION RUMBLE AND LIGHT BUZZ	3:00
S1408	18-01	ROOM TONE, CONVENTION HALL ROOM TONE: LARGE CONVENTION HALL: HEAVY VENTILATION, SOME VERY LIGHT DISTANT ACTIVITY	3:00
S1408	19-01	ROOM TONE, ELECTRICAL ROOM TONE: ELECTRICAL ROOM: HEAVY POWER BOX HUM	3:00
S1408	20-01	ROOM TONE, GYMNASIUM ROOM TONE: LARGE SCHOOL GYM: HEAVY ROOM RUMBLE	3:00
S1408	21-01	ROOM TONE, HOTEL ROOM TONE: LARGE HOTEL HALLWAY: HOWLING VENTILATION	3:00
S1408	22-01	ROOM TONE, HOUSE ROOM TONE: RESIDENTIAL HOUSE: BASEMENT: FREEZER HUM, OTHER HOUSE CREAKS AND SOUNDS	3:00
		ROOM TONE, HOUSE ROOM TONE: RESIDENTIAL HOUSE: LIVING ROOM: LIGHT HOUSE CREAKS, FRIDGE COMPRESSOR TURNS ON NEAR END	3:00
		ROOM TONE, HOUSE ROOM TONE: RESIDENTIAL HOUSE: KITCHEN: FRIDGE AND CLOCK IN BACKGROUND	3:00
		ROOM TONE, LIBRARY ROOM TONE: LIBRARY: STUDY AREA: VERY SOFT RUMBLE AND OVERHEAD LIGHT BUZZ	3:00
		ROOM TONE, LIBRARY ROOM TONE: LIBRARY: STUDY AREA: VERY SOFT RUMBLE AND OVERHEAD LIGHT BUZZ	3:00
		ROOM TONE, OFFICE ROOM TONE: MEDIUM OFFICE: CONSTANT LIGHT HUM WITH VENTILATION BACKGROUND	3:00
		ROOM TONE, OFFICE ROOM TONE: LARGE OFFICE: CONSTANT VENTILATION WITH SOFT LIGHT HUM	3:00
		ROOM TONE, OFFICE ROOM TONE: LARGE OFFICE FOYER: HEAVY LIGHT HUM WITH VENTILATION BACKGROUND	3:00
		ROOM TONE, STUDIO ROOM TONE: RECORDING STUDIO: MEDIUM ISOLATION BOOTH: VERY QUIET	3:00
		ROOM TONE, UTILITY ROOM ROOM TONE: MEDIUM UTILITY ROOM: PULSING LOW END WITH MUTED FAN BLADE CHOPPING	3:00
		ROOM TONE, WAREHOUSE ROOM TONE: WAREHOUSE: HEAVY LIGHT AND POWER BOX HUM, DISTANT TRAFFIC BLEED	3:00
S1409	08-01	ROOM TONE, WAREHOUSE ROOM TONE: WAREHOUSE: LIGHT AND POWER BOX HUM, DISTANT TRAFFIC BLEED	3:00

CD	Tr/In	Title & Description	Time
S1409	09-01	ROOM TONE, WAREHOUSE ROOM TONE: WAREHOUSE: MASSIVE REFRIGERATION UNIT RUNNING	3:00
S1409		ROOM TONE, WAREHOUSE ROOM TONE: LARGE WAREHOUSE: HEATER SYSTEM RUNNING, LIGHT VIBRATIONS	3:00
S1409	11-01	SCHOOL, ELEMENTARY ELEMENTARY SCHOOL: INT: CLASSROOM AMBIENCE: KINDERGARTEN CHILDREN: VERY ACTIVE	3:00
S1409	12-01	SCHOOL, ELEMENTARY ELEMENTARY SCHOOL: INT: CLASSROOM AMBIENCE: HEAVY VOICES AND MOVEMENT, DOOR OPEN AND CLOSES	3:00
		SCHOOL, ELEMENTARY ELEMENTARY SCHOOL: INT: HALLWAY AMBIENCE: VERY BUSY ACTIVITY, HEAVY VOICES, LOCKERS	3:00
S1409		SCHOOL, ELEMENTARY ELEMENTARY SCHOOL: INT: HALLWAY AMBIENCE: BUSY ACTIVITY, HEAVY VOICES, LOCKERS	3:00
S1409		SCHOOL, ELEMENTARY ELEMENTARY SCHOOL: INT: GYMNASIUM AMBIENCE: FLOOR HOCKEY GAME	3:00
S1409	16-01	SCHOOL, ELEMENTARY ELEMENTARY SCHOOL: EXT: PLAYGROUND: KINDERGARTEN CHILDREN ONLY: ACTIVE AMBIENCE: VOICES, PUSH TOYS	3:00
		SCHOOL, ELEMENTARY ELEMENTARY SCHOOL: EXT: PLAYGROUND ON GRAVEL: HEAVY PLAYING AND SCREAMING AMBIENCE	3:00
		SCHOOL, ELEMENTARY ELEMENTARY SCHOOL: EXT: PLAYGROUND ON GRAVEL: HEAVY PLAYING AND SCREAMING AMBIENCE	3:00
		SCHOOL, HIGH HIGH SCHOOL: INT: CLASSROOM: HEAVY AMBIENCE, VOICES AND MOVEMENT	3:00
S1409		SCHOOL, HIGH HIGH SCHOOL: INT: THEATRE: LARGE CROWD: VERY HEAVY AMBIENCE	3:00
		SCHOOL, HIGH HIGH SCHOOL: INT: CAFÉ: CROWD AMBIENCE, HEAVY VOICES	3:00
		SCHOOL, HIGH HIGH SCHOOL: INT: CAFÉ: CROWD AMBIENCE, VOICES, MOVEMENT	3:00
\$1400	22.01	SCHOOL, PRESCHOOL PRESCHOOL: INT: PLAYTIME AMBIENCE: YELLING, PLAYING WITH TOYS, LIGHT TEACHER MURMUR IN BACKGROUND	3:00
		SCHOOL, PRESCHOOL PRESCHOOL: INT. PLAYTIME AMBIENCE: YELLING, PLAYTING WITH TOTS, LIGHT TEACHER MORMOR IN BACKGROUND SCHOOL, PRESCHOOL PRESCHOOL: EXT: PLAYTIME AMBIENCE: YELLING, CLOSE MOVEMENT AND BANGING, SOME TEACHER VOICES	3:00
		SCHOOL, PRESCHOOL PRESCHOOL: EXT. PLAYTIME AMBIENCE: YELLING, CLOSE MOVEMENT AND BANGING, SOME TEACHER VOICES SCHOOL, PRESCHOOL PRESCHOOL: EXT. PLAYTIME AMBIENCE: YELLING, PLAYING WITH TOYS	3:00
		SCHOOL, UNIVERSITY UNIVERSITY: INT: LECTURE ROOM: PRE CLASS AMBIENCE, HEAVY VOICES, MOVEMENT	3:00
			3:00
		SHIP, CRUISE PASSENGER CRUISE SHIP: INT: ENGINE ROOM AMBIENCE: ENGINES, TURBINES, BELLS, HYDRAULICS SHIP, CRUISE PASSENGER CRUISE SHIP: INT: ENGINE ROOM AMBIENCE: HEAVY TURBINE WHINE, CONSTANT ENGINE BACKGROUND	3:00 3:00
		· · · · · · · · · · · · · · · · · · ·	3:00
		SHIP, CRUISE PASSENGER CRUISE SHIP: INT: MAIN DINING RESTAURANT: HEAVY AMBIENCE: DISHES, VOICES SHIP, CRUISE PASSENGER CRUISE SHIP: INT: KITCHEN GALLEY AMBIENCE: DISHES, VOICES	
			3:00
		SHIP, CRUISE PASSENGER CRUISE SHIP: EXT: HEAVY OCEAN WAKE, FROM REAR, SOME WIND GUSTS	3:00
S1410	08-01	SHIP, CRUISE PASSENGER CRUISE SHIP: EXT: HEAVY OCEAN WAKE, FROM UPPER DECK	3:00
S1410	09-01	SHIP, SPACE SHIP LARGE SPACESHIP: ON BOARD: IN FLIGHT: BACKGROUND TONE AMBIENCE: SLOW THROBS WITH WHIRLING TONE	3:00
S1410	10-01	SHIP, SPACE SHIP LARGE SPACESHIP: ON BOARD: IN FLIGHT: BACKGROUND TONE AMBIENCE: LOW RUMBLE WITH AIRY HISSING	3:00
S1410	11-01	STORE, DEPARTMENT DEPARTMENT STORE: CASHIER CHECKOUT: BUSY AMBIENCE, VOICES, CASH REGISTERS	3:00
S1410	12-01	STORE, DEPARTMENT DISCOUNT DEPARTMENT STORE: CASHIER CHECKOUT: BUSY AMBIENCE, VOICES, CASH REGISTERS	3:00
S1410	13-01	STORE, GROCERY SMALL GROCERY STORE: CASHIER CHECKOUT: LIGHT AMBIENCE, CASH REGISTER, CARTS, VOICES	3:00
S1410	14-01	STORE, GROCERY LARGE GROCERY STORE: CASHIER CHECKOUT: BUSY AMBIENCE, VOICES, CASH REGISTERS, HEAVY CART MOVEMENT	3:00
S1410	15-01	STREET CAR TRANSIT STREET CAR: INT: ONBOARD: RIDE BETWEEN VARIOUS STOPS DURING RUSH HOUR, HEAVY PASSENGER MOVEMENT	3:02
0		SUBWAY STATION: EMPTY SUBWAY PLATFORM: HEAVY RUMBLE AND BUZZ WITH DISTANT TRACK SWITCH TESTING, SOME CAR MOVEMENT	0.02
S1410	16-01	CREATES BACKGROUND SHIFT	3:00
S1410	17-01	SUBWAY SUBWAY STATION: EMPTY SUBWAY PLATFORM: HEAVY RUMBLE WITH TRAINS IDLING	3:00
		SUBWAY SUBWAY STATION: MEDIUM CROWD AMBIENCE: TURNSTILES, TRAINS IN BACKGROUND	3:12
		SUBWAY SUBWAY STATION: HEAVY CROWD AMBIENCE: TURNSTILES, TRAINS IN BACKGROUND	3:00
		SUBWAY STATION: PLATFORM AMBIENCE: HEAVY CROWD, TRAINS ENTERING AND EXITING	3:11
		SUBWAY SUBWAY TRAIN: ONBOARD: RIDE THROUGH TWO STOPS, NO CROWD	3:27
		SWAMP, EVENING SWAMP AMBIENCE: EVENING AMBIENCE, HEAVY INSECTS AND FROGS	3:00
		SWAMP, EVENING SWAMP AMBIENCE: EVENING AMBIENCE: HEAVY INSECTS AND CREATURES	3:00

CD	Tr/In	Title & Description	Time
S1410		TOWN, LIGHT SMALL TOWN: VERY LIGHT AMBIENCE: DISTANT ACTIVITY, LIGHT TRAFFIC, FOOTSTEPS AND INSECTS	3:00
		TOWN, MEDIUM SMALL TOWN AMBIENCE: MAIN STREET: MEDIUM TRAFFIC, DISTANT VOICES, FOOTSTEPS	3:42
S1411		TRAFFIC, CITY, LIGHT CITY TRAFFIC: LIGHT AMBIENCE: SLOW TRAFFIC PASSING BY	3:00
S1411		TRAFFIC, CITY, MEDIUM CITY TRAFFIC: DOWNTOWN CORRIDOR: MEDIUM AMBIENCE: CARS AND TRUCKS	3:00
0	02 0.		- 0.00
S1411	03-01	TRAFFIC, CITY, MEDIUM CITY TRAFFIC: MEDIUM DOWNTOWN AMBIENCE WITH HEAVY BACKGROUND RUMBLE, RECORDED FROM INTERIOR OF BUILDING	3:00
S1411		TRAFFIC, CITY, MEDIUM CITY TRAFFIC: MEDIUM AMBIENCE: FROM INSIDE PARKED AUTO	3:00
S1411		TRAFFIC, CITY, HEAVY CITY TRAFFIC: BUSY INTERSECTION: HEAVY TRAFFIC AMBIENCE	3:00
S1411		TRAFFIC, CITY, HEAVY CITY TRAFFIC: DOWNTOWN CORRIDOR: BUSY INTERSECTION: HEAVY AMBIENCE	3:00
S1411		TRAFFIC, CITY, HEAVY CITY TRAFFIC: DOWNTOWN CORRIDOR: BUSY INTERSECTION: HEAVY AMBIENCE: WET ROAD	3:00
		TRAFFIC, CITY, HEAVY CITY TRAFFIC: HEAVY AMBIENCE: SIX STORIES ABOVE	3:00
S1411		TRAFFIC, CITY, HEAVY CITY TRAFFIC: HEAVY AMBIENCE: TWENTY FIVE STORIES ABOVE	3:00
		TRAFFIC, CITY, HEAVY CITY TRAFFIC: TWO WAY MAIN STREET: FAST SPEED: HEAVY AMBIENCE	3:00
		TRAFFIC, CITY, HEAVY CITY TRAFFIC: TWO WAY MAIN STREET: MEDIUM SPEED: HEAVY AMBIENCE OVER METAL GRATE	3:00
		TRAFFIC, HIGHWAY HIGHWAY TRAFFIC: TWO LANE WITH ROAD SEAM: HEAVY AMBIENCE	3:00
		TRAFFIC, HIGHWAY HIGHWAY TRAFFIC: MULTI LANE: LIGHT AMBIENCE	3:00
		TRAFFIC, HIGHWAY HIGHWAY TRAFFIC: MULTI LANE: LIGHT AMBIENCE, WET ROAD	3:00
		TRAFFIC, HIGHWAY HIGHWAY TRAFFIC: MULTI LANE: MEDIUM AMBIENCE	3:00
S1411		TRAFFIC, HIGHWAY HIGHWAY TRAFFIC: MULTI LANE: MEDIUM AMBIENCE, WET ROAD	3:00
		TRAFFIC, HIGHWAY HIGHWAY TRAFFIC: MULTI LANE: HEAVY AMBIENCE	3:00
		TRAFFIC, HIGHWAY HIGHWAY TRAFFIC: MULTI LANE: HEAVY AMBIENCE	3:00
S1411		TRAFFIC, HIGHWAY HIGHWAY TRAFFIC: MULTI LANE: HEAVY AMBIENCE, FROM OVERHEAD BRIDGE	3:00
			3:00
		TRAFFIC, HIGHWAY HIGHWAY TRAFFIC: MULTI LANE: HEAVY AMBIENCE, WET ROAD, SOME LIGHT WIND TRAFFIC, HIGHWAY HIGHWAY TRAFFIC: VERY BUSY AMBIENCE: FROM INSIDE PARKED AUTO	3:00
		TRAFFIC, TUNNEL TRAFFIC TUNNEL: HEAVY TRAFFIC PASSING THROUGH TUNNEL IN WAVES AT FAST SPEED	3:00
		TRAIN, HIGH SPEED HIGH SPEED PASSENGER TRAIN: ONBOARD: HEAVY CLATTER AND RUMBLE, WINDOW OPEN TRAIN, STATION TRAIN STATION: MEDIUM HALL: INT: HEAVY CROWD AMBIENCE, CLOSE PERSPECTIVE	3:00 3:00
		TRAIN, STATION TRAIN STATION: LARGE OPEN HALL: INT: HEAVY CROWD AMBIENCE	3:00
		WATER, FALLS SMALL WATER FALL: HEAVY FLOW, GURGLING	3:00
		WATER, FALLS MEDIUM WATER FALL: HEAVY FLOW, CONSTANT ROAR	3:00
		WATER, FALLS LARGE WATER FALL: HEAVY FLOW, CONSTANT ROAR	3:00
		WATER, LAKE LAKE: VERY GENTLE LAPPING, LIGHT CITY IN BACKGROUND	3:00
S1412		WATER, LAKE LAKE: MEDIUM LAPPING, LIGHT CITY IN BACKGROUND	3:00
		WATER, LAKE LAKE: CLOSE WAVES COMING IN OVER ROCKS, LIGHT CITY RUMBLE IN BACKGROUND	3:00
		WATER, OCEAN OCEAN: CLOSE WAVES COMING IN, HEAVY SURF ROAR	3:00
		WATER, OCEAN OCEAN: CLOSE WAVES COMING IN, HEAVY SURF ROAR	3:00
		WATER, OCEAN OCEAN: DISTANT WAVES COMING IN, HEAVY SURF ROAR	3:00
		WATER, OCEAN OCEAN: CLOSE WAVES COMING IN, HEAVY SURF, FROM UNDER LARGE PIER	3:00
		WATER, OCEAN OCEAN: CLOSE WAVES COMING IN, SEAGULLS CALLING	3:00
		WATER, RIVER RIVER HEAVY FLOW	3:00
		WATER, RIVER RIVER: HEAVY BUBBLING FLOW	3:00
		WATER, RIVER RIVER: HEAVY BUBBLING FLOW	3:00
		WATER, RIVER RIVER: WHITE WATER RAPIDS: CONSTANT HEAVY ROAR	3:00
		WATER, STREAM BABBLING BROOK: LIGHT BUBBLY WATER FLOW OVER ROCKS	3:00
		WATER, STREAM BABBLING BROOK: HEAVY WATER FLOW OVER ROCKS	3:00
		WIND, CANYON CANYON WIND: HEAVY CONSTANT WIND ROAR	3:00
S1412	19-01	WIND, CANYON CANYON WIND: MEDIUM ROAR WITH INTENSE GUST THROUGH TREE TOPS	3:00

CD	Tr/In	Title & Description	1	Time
S1412	20-01	WIND, CANYON	CANYON WIND: HEAVY AMBIENCE WITH VARIOUS GUSTS THROUGH TREE TOPS	3:00
S1412	21-01	WIND, HURRICANE	HURRICANE WIND: HOWLING GUSTS WITH LOW SUB FREQUENCIES, CONSTANT INTENSITY, LIGHT DEBRIS RATTLE	3:00
S1412	22-01	WIND, HURRICANE	HURRICANE WIND: HOWLING GUSTS WITH LOW SUB FREQUENCIES, CONSTANT INTENSITY	3:00
S1412	23-01	WIND, STORM	STORM WIND: CONSTANT BLOWING WIND WITH HEAVY GUSTS, VARIOUS INTENSITIES	3:00
S1412	24-01	WIND, STORM	STORM WIND: CONSTANT BLOWING WIND WITH HEAVY GUSTS, VARIOUS INTENSITIES	3:00
S1412	25-01	WIND, STORM	STORM WIND: HEAVY GUSTS WITH LOW SUB FREQUENCIES, VARIOUS INTENSITIES	3:00